

JBNPL U14 – U18 PLAYING FORMAT AND RULES



PLAYING FORMATS

The table below summarises the playing formats for Under 14 – Under 18 Junior Boys National Premier League:

THE NUMBER OF PLAYERS	11-a-side including a Maximum of 6 substitutes
NUMBER OF INTERCHANGE PERIODS	U14: Maximum of 2 interchange periods per Team in each half U15 – U18: Maximum of 3 interchange periods per Team in each half
THE FIELD OF PLAY	Length: 90m (min) – 110 (max) Width: 50m (min) – 74m (max)
GOAL SIZE	Conform with the IFAB Laws of the Game
BALL SIZE	Size 5
DURATION OF GAME	U14: 2 x 30 minute halves (= 60 minutes) U15: 2 x 35 minute halves (= 70 minutes) U16: 2 x 40 minute halves (= 80 minutes) U18: 2 x 45 minute halves (= 90 minutes)
PENALTY AREA	Conform with the IFAB Laws of the Game



GOAL TYPE

It is required that solid goals or solid portable goals be used. If portable goals have wheels they must have a gap of at least one size 5 ball between the wheel and the back of the goal line. The use of poles and markers as goals is prohibited. To comply with Australian Safety Standards, portable goals must be anchored securely to the ground. For more information on Australian Safety Standards please visit the Product Safety Australia website: www.productsafety.gov.au



GOALKEEPER

The rule will be applied using the IFAB Laws of the Game.



THROW INS, CORNER KICK & GOAL KICK

Throw in, corner kick and goal kick rules will be applied using the IFAB Laws of the Game. View the Laws of the Game [here](#).



THROW INS, CORNER KICK & GOAL KICK

The offside rule will be included in the Under 13 competition as it is an integral rule to the game of football. The rule will be applied using the IFAB Laws of the Game.



MATCH RESULTS & POINTS TABLES

Results and ladders will remain in the 11v11 format. Match results and points tables will be published publicly by Football Victoria.



FOULS & MISCONDUCT

The rule will be applied using the IFAB Laws of the Game.



DISCIPLINE

Red or Yellow cards can be issued to players in the JBNPL competitions.

For any offence that would ordinarily result in a red card for violent or offensive behaviour (i.e. R5 - Violent conduct, R3 - Spitting, R6 - Uses offensive or insulting or abusive language/ gestures) the match official will be required to submit a misconduct report to Football Victoria which may result in further disciplinary action for that player.



OTHER RULES

All other rules will be applied using the IFAB Laws of the Game. Rules of Competition will also be used by the competition administrator.