



FOOTBALL  
VICTORIA



# DOCKERTY CUP 2023

## COMPETITION REGULATIONS



# 1. GENERAL INFORMATION

## 1.1. General Information

- 1.1.1. All Clubs participating in the Dockerty Cup are bound by FV's *Rules of Competition* as promulgated by FV from time to time.
- 1.1.2. These Competition Regulations (**Regulations**) shall apply to all Dockerty Cup (**Cup**) fixtures administered by FV and may be amended by FV at any time.
- 1.1.3. The Cup will be contested by the five (5) FV Member Clubs that qualify for the Australia Cup Round of 32:
  - a. Should a Club choose not to compete in the Dockerty Cup, the Club may be fined and face further sanctions under the GDT.
  - b. Should a Club not compete, FV at its absolute discretion may replace the withdrawn Club with another Club that competed in the Australia Preliminary Rounds Victoria.
- 1.1.4. All Round draws will be drawn at random.
- 1.1.5. The competition progression will be as follows:
  - a. A Play-off fixture involving two (2) of the five (5) teams outlined in regulation 1.1.3 will be drawn at random to determine who shall participate in the Play-off fixture.
  - b. Semi Finals: Clubs outlined in Regulation 1.1.3 and the winner outlined in Regulation 1.1.5 a, the winners will progress to the Cup Final.
  - c. Cup Final: Winners of matches outlined in Regulation 1.1.5.b, with the winner declared Dockerty Cup Champion.

## 1.2. Venue & Match Dates Requirements

- 1.2.1. The Play-off & Semi-Final will be played at the first drawn team's venue, Match Dates and Kickoff times will be determined by FV at its absolute discretion.
- 1.2.2. If the first drawn team is unable to host or make arrangements to host, FV retains the right to reverse the fixture or determine the host venue at their absolute discretion.
- 1.2.3. The Final Venue, Match Dates and Kickoff times shall be at neutral venues as determined by FV at its absolute discretion.
- 1.2.4. FV may alter fixture kickoff times, dates and venues as it deems necessary.

## 1.3. Player Eligibility

- 1.3.1. FV's 2023 Grievance, Discipline and Tribunal By-Law (**GDT**) shall apply to all Dockerty Cup fixtures, including the situation where a Club fields an Ineligible Player.
- 1.3.2. To be eligible to participate in the Dockerty Cup, players must be 15 years of age (or older) as at 1 January 2023, unless an application to FV for exemption from

# 1. GENERAL INFORMATION

Rule 10.1.10 of the 2023 Community Rules of Competition is made by the player's Club on behalf of a player and is approved by FV.

- 1.3.3. A Player can only play for one (1) Club in the Dockerty Cup in a particular year. For clarity, this restriction does not prevent a player who has represented a Club in any Australia Cup Rounds from playing for a different Club in the Dockerty Cup in the same season.
- 1.3.4. A Club may only field Players that are registered and eligible for the Club.
- 1.3.5. Players must be registered to their Club in accordance with registration rules applicable to that Club's senior men's team. For National Premier Leagues Clubs, that includes the Player Points System and for Men's State League 1 Clubs, Visa Player restrictions that apply to the relevant league competition to which that Club is currently participating.

## 2. FIXTURE REQUIREMENTS

### 2.1. Substitution & Technical Area

2.1.1. For all Dockerty Cup Fixtures, the following substitution rules will apply:

- a. Up to a maximum of five (5) Players (including a goalkeeper) may be listed on the Match Record and replaced at one (1) of three (3) permitted substitution opportunity to make a substitution during a match, up until the conclusion of normal playing time, time lost or extra time, if played. The replacement player must be one of the substitutes selected on the starting list as directed above. For the avoidance of doubt, any;
  - i. Substitutions made during the half-time break will not count towards the three (3) permitted substitution opportunities during a match; and
  - ii. Substitution or substitution opportunities that have not been used at the conclusion of normal playing time or time lost, if played, such unused substitutions and substitution opportunities may be used during extra time; and
  - iii. In the event that a team uses all five (5) substitutes during the 90-minute period no further substitutions are possible during extra time. For the avoidance of doubt an additional substitution opportunity will be afforded to a team who has utilized all three (3) opportunities during normal time but still has an unplaced substitute or substitutes remaining
  - iv. Any additional substituted player(s) will be deemed ineligible for the purposes of that fixture.

2.1.2. All substitutes must be seated within the Technical Area.

2.1.3. Substitutes may warm up outside of the Technical Area, provided they are wearing an alternative colour or bib to the team strip and opposition team strip.

2.1.4. When warming up, substitutes must choose an area furthest from the opposing team or as advised by the appointed Match Official.

2.1.5. A maximum of 11 persons are permitted to be within the Technical Area at any given time during a Competition Fixture. Those persons may only include the coach and assistant coach, the Team manager, the substitutes and a registered health practitioner, sports trainer or accredited first aider as well as technical football and strength and conditioning staff.

2.1.6. Subject to Rule 2.1.8, all persons must remain seated within the confines of the Technical Area, except in special circumstances e.g., a physiotherapist or doctor entering the field of play, with the Match Official's permission, to assess an injured player.

2.1.7. Players may leave the Technical Area to warm up, provided it does not interrupt the view of any Match Official.

2.1.8. Only one (1) person may stand up at one (1) time within the Technical Area.

2.1.9. All persons within the Technical Area must be wearing colours that clearly distinguish them from all players and Match Officials on the field of play e.g. a bib, jackets.

## 2. FIXTURE REQUIREMENTS

- 2.1.10. The Match Official may expel any person from the Technical Area at any time as he or she sees fit. The Competition Fixture will not recommence until that person has left the Technical Area and field of play to the Match Official's satisfaction.
- 2.1.11. A player or Club Associate who is under suspension must not be present in the Technical Area. Should a player or Club Associate be in breach of this rule they will be subject to further penalties under the GDT.

### 2.2. Match Balls

- 2.2.1. Home Clubs must supply their own size 5 Match Balls at each of the Play-Off and Semi Final fixtures.

### 2.3. Match Duration

#### 2.3.1 Duration

- a. Each Dockerty Cup Match must consist of two (2) equal halves of forty-five (45) minutes to total a 'full' regular period Dockerty Cup Match time of ninety (90) minutes, excluding any injury time played as determined by the Match Official.

#### 2.3.2 Extra Time and Penalties

- a. If, at the conclusion of Normal Time in any Dockerty Cup Match (including injury time), the scores between the two (2) Clubs are tied, extra time of two (2) equal periods of fifteen (15) minutes will be played. The conditions of the IFAB Laws of the Game will apply.
- b. If scores remain equal at the conclusion of both periods of extra time, penalty kicks will be taken, in accordance with the IFAB Laws of the Game, to determine the winner of the Dockerty Cup Match.

### 2.4. Abandoned Competition Fixtures

- 2.4.1. Competition Fixtures may only be abandoned by a decision of the Match Official.
- 2.4.2. The Competition Fixture may be abandoned for any, but not limited to, the following reasons:
  - a. any Team has its playing numbers reduced for any reason below the minimum IFAB requirement of seven (7) players;
  - b. the lighting at the venue fails such that in the opinion of the Match Official it is impossible or unsafe to continue to play;
  - c. the Match Official determines that playing conditions have become unsafe or untenable for any reason;
  - d. the Match Official, in consultation with security staff and ground marshals where applicable, determines that the conditions for players, coaches, Match Officials or supporters have become unsafe or untenable for any reason;
  - e. One or both of the Teams is not ready to commence the Competition Fixture within 15 minutes of the scheduled kick-off time; or

## 2. FIXTURE REQUIREMENTS

- f. In accordance with Rule 2.5.
- 2.4.3. If a Competition Fixture is abandoned due to a matter set out in Rule 2.4. FV may determine one of the following outcomes of the Competition Fixture at its absolute and sole discretion:
  - a. If 60 minutes or more of Normal Time of a Competition Fixture has been played then the score at the time of abandonment may stand.
  - b. Competition Fixture to be replayed in full.
  - c. Competition Fixture to be awarded as a 'No Result'.
  - d. Competition Fixture result is 0-0.
  - e. Competition Fixture result is 3-0 to the non-offending Team, unless the score at the time of abandonment was greater and in favour of the non-offending Team, in which case the greater result will stand. In determining what is a 'greater' result, FV will give preference to goals FOR in the first instance (i.e. 4-1 will be considered a 'greater' result than 3-0).
  - f. Competition Fixture to be replayed from the time at which the original Competition Fixture was abandoned. In the event a Competition Fixture is replayed in accordance with this Rule:
    - i. The score at the time of the abandonment remains the score at the time the Competition Fixture recommences; and
    - ii. Only players listed on the Match Record for the initial Competition Fixture between the two sides will be eligible to compete in the recommenced Competition Fixture, unless FV determines that additional players are eligible (for example, in the case of player injury or availability); and
    - iii. FV will determine what, if any, further substitutions are allowed by each Team during the recommenced Competition Fixture, giving consideration to the number of substitutions made in the Competition Fixture before it was originally abandoned (including which players may take the Field of Play or be substituted on).
  - g. Competition Fixture result at time of abandonment shall stand.
- 2.4.4. Any Club or Club Associate found to be responsible either in whole or in part for the abandonment of a Competition Fixture may be subject to penalties under the GDT.

### 2.5. Weather Conditions

- 2.5.1. FV and/or the Match Official may delay or abandon any Competition Fixture due to weather and/or pitch conditions such as but not limited to excessive heat/humidity, lightning or rain that may endanger participants health and/or safety.
- 2.5.2. If 30 minutes before kick off or at any time during a fixture, the temperature at the venue is 32° or above, water bottles may be made available to enable any player to take a drink during the course of the Competition Fixture. Permission of the Match Official to take a drink is not required in these circumstances.



## 2. FIXTURE REQUIREMENTS

- 2.5.3. If conditions are considered extreme by the Match Official, he or she may;
- a. allow a 2-minute break during the course of each half;
  - b. allow additional drinks breaks in accordance with Rule 2.5.2. or otherwise;
  - c. abandon the Competition Fixture, if in his or her opinion it is unsafe to continue.

### 2.6. Results of Matches

#### 2.6.1. *Minimum Requirements to be entered by FV*

- a. Half Time Score
- b. Full Time Score (including where required extra time and penalties)
- c. Home Team Player List
- d. Home Team Goal Scorers
- e. Home Team Yellow Cards
- f. Home Team Red Cards
- g. Away Team Player List
- h. Away Team Goal Scorers
- i. Away Team Yellow Cards
- j. Away Team Red Cards

- 2.6.2. Clubs must list on the Match Record all players taking part in a Competition Fixture and must produce to the Match Official a Match Record not less than 30 minutes before the commencement of any FV Competition Fixture.

- 2.6.3. If a Club disagrees with any of the details on a Match Record prior to the commencement of the fixture, the fixture must still take place as per the fixtured start time.

- 2.6.4. A Match Official has the discretion to amend a Match Record up until 30 minutes after the conclusion of the Competition Fixture. The Match Official must inform a representative of both teams who must sign the Match Record to confirm the amendment.

- 2.6.5. Subject to Rule 2.6.10, a Club may be charged with Misconduct if:
- a. any player listed on the Match Record is ineligible in accordance with either these Rules or the GDT; or
  - b. more than 16 players are listed on the Match Record; or
  - c. it fails to list on the Match Record the shirt number, full name and FFA ID number for each player, or adds players to the Match Record after submission to the Match Official (and without the Match Official's permission), and shall be processed in accordance with the terms of the GDT.

- 2.6.6. A representative from each Team must sign the Match Record at the conclusion of the Competition Fixture and should do so only after the appointed Match Official has recorded all outstanding details.

- 2.6.7. If a Club disagrees with any of the details on a Match Record (either its own or the opposition's), the Club must sign and indicate any disputed information by circling the detail in question. Only the following information can be disputed:
- a. Goal Scorers;

## 2. FIXTURE REQUIREMENTS

- a. Red and Yellow Cards;
  - b. Final score; or
  - c. Player eligibility.
- 2.6.8. Match Record Disputes will only be investigated by FV in the following circumstances:
  - a. The Match Record and a request to conduct a match investigation is lodged with FV within 48 hours of the conclusion of the Competition Fixture and;
  - b. The following evidence is submitted by the Club in support of its request for a match investigation:
    - i. Full Match Record;
    - ii. Vide and/or /photographic evidence
    - iii. Any other information accepted from the Club at the discretion of FV.
- 2.6.9. FV may extend or abridge the deadline referred to in Rule 2.6.8.a. at its discretion.
- 2.6.10.
- 2.6.11. FV reserves the right to amend the Match Records and will only be amended if FV is satisfied that there was no malice or intent to gain an advantage. In this instance, Clubs may not be charged with Misconduct as per Rule 2.6.5 and FV's decision is final in this regard and is not appealable.
- 2.6.12.
- 2.6.13. Match Records will only be amended if FV is satisfied that the information disputed is proven beyond reasonable doubt. FV's decision is final in this regard and is not appealable.
- 2.6.14.
- 2.6.15. Once signed by all parties at the conclusion of the Competition Fixture, each Club must make a copy of its Match Record available to the opposing Team.

### 2.7. Playing Strips

- 2.7.1. The club drawn first and named first on published fixtures will be the Home nominated club and must wear the Home nominated Playing Strip submitted for the Australia Cup subject to Regulation 2.7.2.
- 2.7.2. In the event there is a clash between the Home nominated Playing Strip of the Home nominated club and both the Home and Away Playing strip of the Away nominated club, FV may determine in its absolute and sole discretion, the Playing Strip allocations for each Club.
- 2.7.3. In any instance, FV may determine in its sole discretion, the Playing Strip allocations for each Club for any Dockerty Cup fixture.

### 2.8. Security and Ground Marshals

- 2.8.1. FV require the below Security and Ground Marshals at each of the Play-Off and Semi Final fixtures:

SECURITY REQUIRED	GROUND MARSHALS
6	6



### 3. FIXTURE DETAILS

#### 3.1. Admittance to Dockerty Cup Fixtures

##### 3.1.1. Admittance Prices

Admittance prices for the Dockerty Cup fixtures for adults, concession, children and car parking will be determined by FV and advised to clubs ahead of each fixture.

- a. Each participating Club will receive 30 complementary entries into their respective Dockerty Cup fixture (Cup Final).

Dockerty Cup Play-off Category	Admittance Price
Adults	\$15.00 (inclusive of GST)
Students/ Pensioners/ Concession Holders	\$10.00 (inclusive of GST)
Under 14	FREE
Holder of participating Club specific FV Media Passes & Current FA Media Passes	FREE

##### 3.1.2. Conditions of Entry to Venues

- a. FV's conditions of entry to venues apply to all matches in the Dockerty Cup. Each hosting venue shall display those conditions at each entry point to the venue.

#### 3.2. Match Official Fees

- 3.2.1. FV is responsible for the payment of Match Officials for the Final.
- 3.2.2. In the Play-Off and Semi-Finals the Match Official fees will be paid solely by the designated Home Team.
- 3.2.3. The Match Official Fees are outlined below:

Competition	Referee	Assistant Referee	4th Official
Dockerty Cup Play-off	\$290	\$150	\$110
Dockerty Cup Semi-Final	\$290	\$150	\$110

#### 3.3. Fixture Time and Playing Days

- 3.3.1. The Dockerty Cup Play-Off, Semi-Finals and Final will be scheduled by FV in its absolute and sole discretion.

## **4. GRIEVANCE, DISCIPLINE & TRIBUNAL**

4. FV's 2023 Grievance, Discipline and Tribunal By-Law (GDT) will apply to all Dockerty Cup Matches in respect of all Red Cards, Yellow Cards and Misconduct matters or otherwise where a Player or Club commits a breach of Dockerty Cup Regulations.

## 5. PRIZE MONEY

### 5.1 Prize Money

For the Dockerty Cup, prize money will be paid to participating Clubs as outlined in the table below:

Club's Final Position in the Dockerty Cup	Number of Teams	Total
Dockerty Cup Winner	1	\$10,000
(Dockerty Cup Runner Up	1	\$5,000
Dockerty Cup Semi Final 1 & 2 (losers of)	2	\$2,500
Dockerty Cup Play-off Loser	1	\$2,500