

Penalty Kicks

KICKS FROM THE PENALTY MARK TO DETERMINE THE WINNER OF A MATCH

Law 10 states that 'when competition rules require a winning team after a drawn match or home and away tie, the only permitted procedures to determine the winning team are: away goals rule, two equal periods of extra time not exceeding 15 minutes each and kicks from the penalty mark. Once you have determined either by advice with your appointment or by checking the Rules of Competition that a result from your match is required there are some preparatory things that will assist you in ensuring that everything runs smoothly when this procedure commences, and prior.

Preliminaries

1. Check to see if the match, if ending in a draw, requires 2 x extra time periods or if it is to go directly to kicks from the penalty mark.
2. Unless there are other considerations (e.g. ground conditions, safety etc.), the referee tosses a coin to decide the goal at which the kicks will be taken which may only be changed for safety reasons or if the goal or playing surface becomes unusable).
3. Advise them that at the end of the game (or extra time) no one is permitted to enter the field of play and ALL players that are on the field of play MUST remain on there. Even suggest that the coach instructs his/her players, along with the AR2 and yourself move into the centre circle.
4. The referee (and it is recommended both AR's) keep a record of the kicks and kicker as they are taken.
5. The AR1 should remain in the centre circle and ensure that all players, with the exception of the goalkeepers and the nominated kicker remain therein
6. The AR2 should take up a position on the goal line adjacent to the goal area.
7. The referee should take up a position on the left side just outside the goal area(There will be no need to watch for "encroachment".
8. The opposition goalkeeper should take up a position behind between the AR2 and the corner flag on the goal line where it meets the penalty area.
9. Before the match, prepare a separate score sheet in case this procedure is required. Goals scored during the game are not included in the penalty kicks. You may use the following as an example:

Home			Away		
PENALTIES					
Kick-Off			Kick-Off		
Pen. Order	Player No.	Score	Pen. Order	Player No.	Score
1			2		
3			4		
5			6		
7			8		
9			10		
S / D	Total		S / D	Total	
11			12		
13			14		
15			16		
17			17		
19			20		
S / D	Total		S / D	Total	
Designed by Jim Ouliaris					

Procedure:

Once you have ensured that all players have remained on the field of play and are in the centre circle and before any other function is performed you must ensure that both teams have the same number of players on the field. If one team has a greater number than their opponents, (maybe an opposition player has been sent off) it must reduce its' number to equate with that of their opponents. However, there is no evening up of numbers of players, if a player becomes injured during the taking of the kicks. The team captain must inform the referee of the name and number of each player excluded and any excluded player may not participate in kicks from the penalty mark and must leave the field of play.

The coin toss shall determine the goal at which the kicks will be taken. The referee tosses a coin again and the team that wins the toss decides whether to take the first or second kick.

With the exception of a substitute for a goalkeeper who is unable to continue, only players who are on the field of play or are temporarily off the field of play (injury, adjusting equipment etc.) at the end of the match are eligible to take kicks

Each team is responsible for selecting from the eligible players the order in which they will take the kicks. The referee is not informed of the order.

If at the end of the match and before or during the kicks one team has a greater number of players than its opponents, it must reduce its numbers to the same number as its opponents and the referee must be informed of the name and number of each player excluded. Any excluded player is not eligible to take part in the kicks (except as outlined below)

A goalkeeper who is unable to continue before or during the kicks may be replaced by a player excluded to equalise the number of players or, if their team has not used its maximum permitted number of substitutes, a named substitute, but the replaced goalkeeper takes no further part and may not take a kick

During kicks from the penalty mark

- Only eligible players and match officials are permitted to remain on the field of play
- All eligible players, except the player taking the kick and the two goalkeepers, must remain within the centre circle
- The goalkeeper of the kicker must remain on the field of play, outside the penalty area, on the goal line where it meets the penalty area boundary line
- An eligible player may change places with the goalkeeper
- The kick is completed when the ball stops moving, goes out of play or the referee stops play for any offence; the kicker may not play the ball a second time
- The referee keeps a record of the kicks
- If the goalkeeper commits an offence and, as a result, the kick is retaken, the goalkeeper must be cautioned.

Subject to the conditions explained below, both teams take five kicks

- The kicks are taken alternately by the teams
- If, before both teams have taken five kicks, one has scored more goals than the other could score, even if it were to complete its five kicks, no more kicks are taken
- If, after both teams have taken five kicks, the scores are level kicks continue until one team has scored a goal more than the other from the same number of kicks
- Each kick is taken by a different player and all eligible players must take a kick before any player can take a second kick
- The above principle continues for any subsequent sequence of kicks but a team may change the order of kickers
- Kicks from the penalty mark must not be delayed for a player who leaves the field of play. The player's kick will be forfeited (not scored) if the player does not return in time to take a kick

The kicker only gets one opportunity to score. He/she cannot play the ball a second time if it rebounds into play from the goal post, crossbar or the goalkeeper.

The result is recorded as : the final score at the end of the game or after extra time and then the winner on penalties eg: Blues v Greens 1-1 after extra time and Greens won 4-5 on penalties).